

```

/*****
*
*           BMS UI Measure File
*
*****/
* FileName:      BMS_UI_Measure.c
* Processor:     PIC18F25K80
* Compiler:      Microchip C18 v3.41
* Company:       KIT - CN - IPE
*
* Author         Date           Comment
* ~~~~~
* Reiling V.     03.08.2012     Release
*****/

```

```

/*****
*
*           Include Files
*
*****/
#include "BMS_UI_Main.h"

```

```

/*+++++++ Measure BMS_UI ++++++*/
uint16_t Measure( void )

```

```

{
    uint16_t i = 0;
    uint32_t VoltageOverS = 0;
    int32_t CurrentOverS = 0;
    uint16_t LEMref = 0;
    uint32_t LEMrefSUM = 0;

```

```

    for(i=0;i<OverSample;i++)
    {
        VoltageOverS += ADCread( HV );
        CurrentOverS += ADCread( HI );
    }

```

```

    VoltageOverS = VoltageOverS >> FirstShift;
    VoltageOverS = VoltageOverS * UMulpli;
    gVoltage      = VoltageOverS >> ULastShift;

```

```

    for(i=0; i<32; i++)
    {
        ADCON0bits.GO=1;           // starts conversion
        while(ADCON0bits.DONE==1u); // wait, it's converting
        LEMref = ADRESH & 0xF;      // read high nibble
        LEMref <= 8;                // shift high nibble into right Position
        LEMref += ADRESL;           // add low Byte
        LEMrefSUM += LEMref;
    }

```

```

    CurrentOverS = CurrentOverS >> FirstShift;
    CurrentOverS = CurrentOverS * IMulpli;
    CurrentOverS = CurrentOverS >> ILastShift;

```

```

/*****
*
*           BMS UI Measure File
*
*****/
* FileName:      BMS_UI_Measure.c
* Processor:     PIC18F25K80
* Compiler:      Microchip C18 v3.41
* Company:       KIT - CN - IPE
*
* Author         Date           Comment
* ~~~~~
* Reiling V.     03.08.2012     Release
*****/

```

```

/*****
*
*           Include Files
*
*****/
#include "BMS_UI_Main.h"

```

```

/*+++++++ Measure BMS_UI ++++++*/
uint16_t Measure( void )

```

```

{
    uint16_t i = 0;
    uint32_t VoltageOverS = 0;
    int32_t CurrentOverS = 0;

```

```

    for(i=0;i<OverSample;i++)
    {
        VoltageOverS += ADCread( HV );
        CurrentOverS += ADCread( HI );
    }

```

```

    VoltageOverS = VoltageOverS >> FirstShift;
    VoltageOverS = VoltageOverS * UMulpli;
    gVoltage      = VoltageOverS >> ULastShift;
    //gVoltage+=32;

```

```

    CurrentOverS = CurrentOverS >> FirstShift;
    CurrentOverS = CurrentOverS * IMulpli;
    CurrentOverS = CurrentOverS >> ILastShift;

```

```

CurrentOverS = CurrentOverS - LEMrefSUM - gOffset;
gCurrent      = CurrentOverS;

```

```

return 0;

```

```

gCurrent      = CurrentOverS - IOffset;
//gCurrent+=16;

```

```

return 0;

```

```

/*+++++++ CAL_LEM ++++++++*/
uint16_t CAL_LEM( void )
{
    uint8_t i=0;
    uint16_t j=0;
    uint16_t LEM_Status = LEM_NOK;
    uint16_t DAC_VAR = DAC_MID_RANGE;
    int16_t LEM_ADC = 0;
    int32_t CurrentOS = 0;

    for(i=0; i<16; i++) // 16 Try to cal LEM Offset
    {
        DAC_VAR -= LEM_ADC; // compute new DAC
        DACwrite(DAC_VAR); // Set DAC to Mid Range = LEM Zero
        Delay10KTCYx( 128 ); // wait 75ms for DAC

        CurrentOS = 0; // Sigma OS reset
        for(j=0; j<1024; j++) // 1024x OS
        {
            CurrentOS += ADCread( HI ); // measure of Current_ADC
        }
        LEM_ADC = (CurrentOS >> 15)-1247; // /1024 & reduce to 11Bit & mid 40000

        if(!LEM_ADC) // if Offset = 0
        {
            LEM_Status = LEM_OK; // show good
            break; // then break Try
        }
    }
    return LEM_Status;
}

```